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## NAME

ots-build - bash library to build OTS packages

## SYNTAX

```
# load library
if ots_build=$(pkg-config --libs ots-build); then
  . $ots_build
else
  echo >&2 "unable to load ots-build library"
  exit 1
fi

# override some default variables
otsb_set var1 val1
otsb_set var2 val2

# initialize the library
otsb_init

# parse the command line
otsb_options "$@"

# create build variables
otsb_set_build_variables

otsb_run_cmds
```

## DESCRIPTION

Sometimes the Off-The-Shelf (OTS) software you need has a complicated build workflow. If you want to manage that in a scripted (patch)-config-build-test-install environment, that usually means building a script to perform all of the work. If you are working with dozens of OTS package, that can be a lot of redundant work.

**ots-build** is a **bash** library which provides support for lots of common tasks in building OTS software. It provides a framework for command line arguments and for running partial or complete builds. It provides a means of unarchiving packages and patching the source prior to configuration. It provides a rudimentary logging mechanism to keep things tidy.

Because **ots-build** is a library, you'll still have to write a driver script to perform the build, but it should be much simpler.

**ots-build** tries to figure out some things about the package to be built, such as name and version, which is useful when installing into staging areas (such as used by the **graft** or **stow** commands). It does this using the name of the source directory (see the **--srcdir** option).

## USING THE LIBRARY

**ots-build** consists of a single file containing **bash** functions.

*driver* scripts use those functions to implement the build process.

Typically a site would create a wrapper around **ots-build** to customize defaults or add extra functionality required for the site.

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## Assumptions

**ots-build** makes a few assumptions about where package archives and patches are located. These can be overridden with command line arguments or hooks. Two directories are special:

The directory containing the build script

**ots-build** assumes that the build script, the package archive, and an optional patch are located in the same directory.

The directory containing the unarchive package source.

**ots-build** deduces the package name and version from the name of the directory containing the unarchived source (which is usually something like *package-x.y.z*). It uses this to create the default patch file name.

This information can be fairly useful to the driver scripts, for instance in specifying version specific compiler or installation flags.

The example autoconf driver script uses it to offer support for installing packages into staged areas for use by the **graft** or **stow** commands.

**Note:** By default **ots-build** assumes that the *current directory* contains the source. If this is not the case, the **--srcdir** option must be specified.

## Sharing information with the library

In order to simplify the interface, much of the information needed and provided by **ots-build** is shared via **bash** variables. Variables associated with particular tasks (for instance parsing the command line) are described in the documentation for those tasks.

**ots-build** is designed so that it does not override variables which have already been set. This is accomplished by using the **otsb\_set** and **otsb\_set\_arr** functions to modify variable values. These functions will only set a value if the variable has not yet been set; variables with values will not be changed.

The only deviation from this behavior is when parsing command line options; these always override preset variables.

Variables which are special to **ots-build** use the **otsbv\_set** command.

## Driver Scripts

Driver scripts are **bash** scripts which use **ots-build** to perform build operations. They must be invoked with at least one argument specifying which command to perform. See *Commands* for the commands provided by **ots-build**. The driver script specifies which commands are legal and the code to perform them.

The typical sequence of invocation of **ots-build** functions is

- 1 Load the library.
- 2 Initialize the library using **otsb\_init**
- 3 Define actions for commands
- 4 Specify command line options
- 5 Parse the command line using **otsb\_options**
- 6 Generate values for the variables which control the build using **otsb\_set\_build\_variables**.
- 7 Perform requested actions using **otsb\_run\_cmds**

## Wrapping ots-build

Rather than encode site-specific options or defaults into driver scripts, it's easier to centralize the information in a wrapper around **ots-build**. The driver scripts should load the wrapper library instead of **ots-build**.

Customization is done by providing code which will be run by **ots-build** functions at particular points (hooks) in their execution sequences. The code can be used to specify default values for parameters, add command line options, create new build variables, or whatever might be needed to support local build requirements.

**ots-build** maintains a execution queue for each hook location. The **otsb\_hook\_push\_front** function adds code to the front of the queue, while **otsb\_hook\_push\_back** adds code to the back of the queue.

The following hooks are available:

`init_before`

The code is run at the start of **otsb\_init**.

`init_after`

The code is run at the end of **otsb\_init**.

`options_before`

The code is run at the start of **otsb\_options**.

`options_after`

The code is run at the end of **otsb\_options**.

`build_variables_before`

The code is run at the start of **otsb\_set\_build\_variables**.

`build_variables_after`

The code is run at the end of **otsb\_set\_build\_variables**.

For example, let's say that a site wants to specify a default value for the **--prefix** option, add an additional command line option, and set some site-specific build variables. Here's one way of doing this:

```
#!/bin/bash

# don't load this multiple times
if [[ "$_mst_otsb_loaded" && "$_mst_otsb_loaded" -eq 1 ]]; then
    return 0
else
    _mst_otsb_loaded=1
fi

# load ots-build
if ots_build=$(pkg-config --libs ots-build); then
    . $ots_build
else
    echo >&2 "unable to load ots-build library"
    exit 1
fi
```

---

```
create_new_options() {

    # On Solaris, prefer GNU patch & tar
    # create defaults here so that help information can show the
    # default values

    case `uname -s` in

SunOS )

        otsb_set make $(command -v gmake)
        otsb_set tar $(command -v gtar)
        otsbv_set patch-cmd /usr/local/bin/patch
        ;;

* )
        otsb_set make $(command -v make)
        otsb_set tar $(command -v tar)
        ;;

    esac

    otsb_set ots_root /soft/ots

    otsb_add_option scalar ots-root \
    "top-level directory containing installed OTS [$ots_root]"

    otsb_add_option scalar ots-pkgs \
    "directory into which OTS packages will be installed
[$ots-root/pkgs]"

    otsb_add_option scalar make      "name of the make command [$make]"
    otsb_add_option scalar tar       "name of the tar  command [$tar]"

    otsb_add_option array  config-opts 'extra options for configure; may be
specified multiple times'
    }

default_option_values () {

    # can't set this until after otsb_options is run,
    # as it depends upon the value of the ots-root option
    otsb_set ots_pkgs ${ots_root}/pkgs
    }

}
```

---

```
otsb_hook_push_back options_before create_new_options
otsb_hook_push_back options_after default_option_values
```

## Loading the Library

The library must be loaded *at the very start* of the build script. **ots-build** provides a **pkg-config** metadata file, so may be loaded via

```
if ots_build=$(pkg-config --libs ots-build); then
  . $ots_build
else
  echo >&2 "unable to load ots-build library"
  exit 1
fi
```

## Initializing the Library

**ots-build** must be initialized by calling the `otsb_init` function.

## Parsing Command Line Options

The `otsb_options` function is used to parse command line options and arguments. It takes a list of tokens to parse. Typically this is just those passed on the command line to the script:

```
otsb_options "$@"
```

The quotes are required to maintain proper tokenization. Note that `$@` is set to a function's arguments within a function, so the above invocation will only work in the main body of the **bash** script.

**otsb-build** provides a number of command line options by default. Prior to issuing the `otsb_options` command, additional command line options may be added using `otsb_add_option`.

**ots-build** provides the following options out of the box:

`--prefix`

`--exec-prefix`

These are the standard prefixes used by most software installers

`--log`

`--logconsole`

`--logpfx`

`--logsingle`

See *Logging*

`--help`

Outputs help information and exits

`--version`

Outputs the version of **otsb-build** and exits.

`--srcdir`

This specifies the directory containing the source. **ots-build** will change to this directory before performing any actions. It defaults to the current directory. The change of directory takes place at the end of `ots_options`, before any hooks are run.

**--archive**

```
--archive <filename>
```

The file name of the archive containing the source. If the **unpack** command is specified the archive is unpacked and **ots-build** will change into the archive directory. Currently only compressed tar files are handled. **ots-build** can handle archives which don't unpack into a single top-level directory. See *Commands* for more information on what happens after an unpack operation.

If the filename is specified with a directory, it is assumed to be in the directory containing the driver script.

**--patch-cmd**

The patch command to use. It defaults to the **patch** command in the users path.

**--patch-opts**

Options to pass to the patch command in addition to the patch file. It defaults to `-p0 -N -s`.

**Option format**

Only long options (preceded by `--`) are recognized. Options which take values may be separated from their values by a `=` character or white space. For example:

```
--exec-prefix=a --prefix b --flag
```

Hyphens in option names may be specified as underscores.

Command line options are either boolean (presence signifies true or false), scalars (take a single value) or arrays (may be specified multiple times, appending each value to an array). Flag options may be specified either as affirmative (`--flag`) or negative (`--no-flag`).

**Retrieving option values and setting defaults**

After parsing, the values of the options are stored in bash variables with the same name as the option (with any hyphens converted to underscores). Boolean values are represented as the string `true` for true and `false` for false. Options which are not specified on the command line are not set to any default value.

Default values for options created via `otsb_add_option` may be set with `otsb_set` before calling `otsb_options`.

In addition to the options that you provide, **ots-build** provides some of its own. These are stored in variables with a special prefix, `otsbv_` to prevent confusion. To specify defaults, use the `otsbv_set` command prior to calling `otsb_init`. For example, the `--logsingle` option value will be stored in `otsbv_logsingle`. To set its default value:

```
otsbv_set logsingle true
```

**Option help**

**ots-build** supports a `--help` option.

Options added via calls to `otsb_add_option` will use the help string provided in those calls.

Options provided by **ots-build** have pre-defined help strings which can be overridden by calling the `otsb_help` function prior to calling `ots_init`.

## Arguments

The only arguments accepted on the command line are the names of commands. **ots-build** provides some built-in commands (see *Commands* for more information).

The names of commands that the driver script provides should be placed in one of two arrays:

`otsb_commands`

This array should contain all of the commands which are part of the normal build workflow. **ots-build** provides an `all` command which will run all of these in the order specified in `otsb_commands`.

This array defaults to

```
otsb_commands=( patch configure build test install )
```

`otsb_opt_commands`

This array should contain any commands which are not part of the normal build workflow. They are *not* run by the `all` command.

The actual requested commands are made available in the `otsb_req_cmds` array after the command line is parsed. See *Commands* for more information on how to interface build commands to the auto-invocation code.

## Setting build variables

After invoking `otsb_options` and before running commands, build variables must be set by calling `otsb_set_build_variables`. **otsb\_set\_build\_variables** assumes that the current directory is the source directory. This is automatically performed by **otsb\_options** if the `--srcdir` option is specified on the command line.

The `prefix` variable must already be defined, which is typically set via the `--prefix` command line option.

The following variables are set; they may be overridden prior to invoking `otsb_set_build_variables` using `otsb_set`.

`otsbv_import_root`

This is a directory which may contain things associated with the package, such as a patch file. By default this is extracted from the name of the build script (under the assumption that all package related things are in the same directory as the build script). It may also be set with the **--import-root** option.

`package`

This is the name of the package (including version information). This is by default extracted from the name of the *current directory* using the `otsb_pkg` function (use the **--srcdir** to specify an alternative directory).

`package_name`

The name of the package (without any version information). This is by default derived from the `package` variable using the `otsb_pkg_name` function. An alternative to overriding the variable is to redefine the `otsb_pkg_name` function.

`package_version`

The version of the package. This is by default derived from the `package` variable using the `otsb_pkg_version` function. An alternative to overriding the variable is to redefine the

otsb\_pkg\_name function.

#### patchfile

The name of the patch file (if any). This is by default set to

`$$package.patch`

#### exec\_prefix

This will default to the value of `prefix` if it not already set.

#### bindir

Defaults to

`${exec_prefix}/bin`

#### libdir

Defaults to

`${exec_prefix}/lib`

#### incdir

Defaults to

`${prefix}/include/${package}`

#### mandir

Defaults to

`${prefix}/man`

#### docdir

Defaults to

`${prefix}/share/doc/${package}`

## Commands

The main purpose of **ots-build** is to run commands. The commands to run are specified on the command line (see *Arguments*). The commands which will always be available are:

#### all

Run all of the commands in the `otsb_commands` array, in order specified.

#### dump

Output the command line arguments.

#### unpack

Unpack the source archive and change into the containing directory. The **--archive** option must have been specified.

Because the unpacking is done after the **otsb\_set\_build\_variables** function has executed, the values of variables which depend upon the current directory being the build directory will be incorrect.

Therefore, after unpacking the driver script is automatically executed again with the **--srcdir** option

set to the directory containing the unpacked source.

#### show-cmds

Output a list of the non-administrative (i.e. actual build workflow) commands to stdout.

**ots-build** provides the `otsb_run_cmds` function which will execute the commands specified on the command line. A command is implemented as a bash function of the same name, prefixed with `otsb_cmd_`. For example, the `install` command might be written as:

```
otsb_cmd_install () {
    ... commands to perform the actual install ...
}
```

It is important that these functions either exit or return with non-zero values if an error occurred (see *Errors* for other means of signalling an error). These functions are invoked in subshells, to isolate them from the rest of **ots-build**.

Stub functions are provided for the `configure`, `build`, `test`, and `install` commands. These will print an error message and exit with a non-zero status (to remind you that you haven't implemented them properly). You must provide replacement versions of these.

The `patch` command is more fully implemented. See *Patching* for more information.

## Patching

**ots-build** provides a default **patch** command for patching a source distribution before it is configure. This can be changed by redefining the `otsb_cmd_patch` function. Patching is dependent upon the existence of the patch file specified via the `patchfile` global variable.

A working version of **patch** is required (Solaris' version is by definition broken). By default the version of **patch** in the user's path is used; an alternative may be specified with the `--patch-cmd` option.

The **patch** command is passed the options specified via the `--patch-opts` option.

If the **applypatch** command is available it is used to drive **patch**, e.g.

```
applypatch -patch "patch -p0 -N -s" $patchfile
```

## Logging

If logging is turned on via the `--log` or `--logsingle` options, the output of each command is logged.

`--log` logs each command to a separate file, `pfxcmd.log`, where `pfx` is a prefix specified by `--logpfx`. This defaults to `otsb_`, so that it does not interfere with any log files created by the package (such as `config.log`, etc.).

`--logsingle` sends the output from all commands to a single file, `pfx.log`, where `pfx` is the value of the `--logpfx` option, with any trailing underscore removed.

When logging is turned on, by default no output is sent to the terminal. To log to the terminal as well, specify `--logconsole`.

Defaults for the variables associated with these options may set via the `otsbv_set` function *before* calling `otsb_init`.

## Errors

If a command function returns a non-zero value **ots-build** will exit with an error. Typically it is up to the writer of that function to ensure that an error will cause a non-zero return. That can be a pain. **ots-build**

provides a simple interface to the **bash** error trapping system which will ensure that if any command executed within a command function exits with an error it will be caught and **ots-build** will be notified.

The `otsb_trap_err` command is used to manage the trap.

To engage or disengage the error trap for all command functions, use

```
otsb_trap_err functions on
otsb_trap_err functions off
```

This sets the default state when a command function is invoked. If this is invoked within a command function it will change the state immediately.

To engage or disengage the error trap immediately

```
otsb_trap_err on
otsb_trap_err off
```

These turn the system on and off immediately. If invoked within a command function, the trap state will return to *off* after the function returns.

To reset the state to that specified for command functions

```
otsb_trap_err functions reset
```

This is only valid within a command function and resets the state to the default state specified by the last `otsb_trap_err functions` setting.

## FUNCTIONS

`otsb_add_option`

```
otsb_add_option $type $name "$help"
```

Add an option of the given type (*scalar*, *bool*, *array*), name, and help string.

`otsb_add_dumpvar`

```
otsb_add_dumpvar $var_name
```

Add the *named* variable to the list of variables output by the `dump` command. Option variables are automatically added to the list.

`otsb_append_path`

```
otsb_append_path $path_var_name $path1 $path2 ...
```

Append the specified path(s) to the path variable with the given name. A path variable's value is a colon separated list of paths. For example,

```
foo=a:b:c:d
otsb_append_path foo e f g h
```

results in

```
foo=a:b:c:d:e:f:g:h
```

`otsb_assert_has_command`

```
otsb_assert_has_command $cmd1 $cmd2
```

---

Checks if the passed commands are in the user's path. If not it exits with an error message via **otsb\_die**.

#### otsb\_cleanup

This function is called when the script exits and performs any necessary cleanup. By default it does nothing. You should redefine it if you need it.

#### otsb\_die

```
otsb_die $message
```

Print the message to the standard error stream using a standard format and exit with a non-zero status code.

-item otsb\_error

```
otsb_error $message
```

Output the message to the standard error stream using a standard format.

#### otsb\_help

```
otsb_help cmd      cmd_name "cmd help string"
```

```
otsb_help option  option_name "option helpstring"
```

Change the help string of an existing option.

The second argument is either `cmd` or `c<option>` indicating what element the help string is for. For example, here's how the default help string for the `--exec-prefix` option is specified:

```
otsb_help option exec-prefix \
    "install architecture-dependent files here"
```

#### otsb\_hook\_push\_back

```
otsb_hook_push_back hook_name code
```

Push the code onto the back of the execution queue of the named hook.

#### otsb\_hook\_push\_front

```
otsb_hook_push_front hook_name code
```

Push the code onto the front of the execution queue of the named hook.

#### otsb\_init

```
otsb_init
```

Initializes the **ots-build** library.

#### otsb\_is\_boolean

```
otsb_is_boolean $value
```

Returns true if the value is a boolean recognized by either `otsb_is_true` or `otsb_is_false`.

#### otsb\_is\_set

```
otsb_is_set variable_name
```

Returns true if the variable has been set.

otsb\_is\_true

otsb\_is\_false

```
otsb_is_true $value
otsb_is_false $value
```

These returns true if the passed value matches what **ots-build** understands as true or false:

```
true:  the strings 'true' or 'on', or a non-zero number
false: the strings 'false' or 'off', or zero
```

Any other values will return false.

otsb\_options

```
otsb_options "$@"
otsb_options "$my_options_from_somewhere_else"
```

`otsb_options` parses the passed tokens for options and commands. It places values for passed options in variables of the same name and places the requested commands in the `otsb_req_cmds` variable. See *Parsing the Command Line* for more information.

Default values for options may be specified by setting the appropriate option variables before or after calling `otsb_options`.

otsb\_pkg

This function returns the package name and version (as a single string). It defaults to

```
otsb_pkg () { echo $(basename $(pwd)); }
```

otsb\_pkg\_name

This function determines the name of the package and prints it to the standard output stream. It is used to generate the value of the `package_name` variable. The default definition is

```
otsb_pkg_version () { echo ${package%%-*} ; }
```

It may be overridden (before calling `ots_set_build_variables`). When called, the `package` variable will have been set.

otsb\_pkg\_version

This function determines the version of the package and prints it to the standard output stream. It is used to generate the value of the `package_version` variable. The default definition is

```
otsb_pkg_version () { echo ${package##*-} ; }
```

It may be overridden (before calling `ots_set_build_variables`). When called, the `package` variable will have been set.

otsb\_prepend\_path

```
otsb_prepend_path $path_var_name $path1 $path2 ...
```

Prepend the specified path(s) to the path variable with the given name. A path variable's value is a colon separated list of paths. For example,

```
foo=a:b:c:d
otsb_prepend_path foo e f g h
```

results in

```
foo=e:f:g:h:a:b:c:d
```

`otsb_run_cmds`

This executes the build commands listed in the `otsb_req_cmds` variable, which is filled in by `otsb_options`. The commands are run in the order in which they were specified, *not* the order listed in `otsb_commands`. Do *not* invoke this command more than once.

If a command does not return a successful exit status code, the subsequent commands are not run and `otsb_run_cmds` returns the exit status code of the failing command.

`otsb_set`

```
otsb_set variable value
```

If the named (scalar!) variable has not been set, assign it the specified value:

```
otsb_set prefix "a prefix is here"
```

In most cases this is the preferred way of setting a variable's value, as it allows using environment variables to specify default values.

For example, if the build script is run in an environment with the environment variable `prefix` set:

```
prefix=/my/prefix /imports/package/build all
```

then setting the default value of `prefix` via

```
[...]
prefix=/a/default/value
otsb_options "$@"
```

will ignore the environment, while

```
[...]
otsb_set prefix /a/default/value
otsb_options "$@"
```

will not.

`otsb_setarr`

```
otsb_set variable value1 value2 ...
```

If the named (array!) variable has not been set, assign it the specified value:

```
otsb_set config_opts --do-this --do-that
```

will do the equivalent of

```
config_opts=( --do-this --do-that )
```

if `config_opts` is empty.

`otsbv_set`

```
otsbv_set variable value
```

Similar to `otsb_set`, but used only for option variables provided by **ots-build**.

```
otsbv_set log true
```

**otsb\_set\_build\_variables**

This function is called after all invocations of `otsb_options`. It generates important build variables; see *Setting build variables*.

**otsb\_trap\_err**

See the *Errors* section.

**VARIABLES**

The following variables are important to **ots-build**. Be careful that you do not inadvertently use them in a different context.

**otsb\_commands**

An array containing the available commands, in the order that they should be invoked.

**otsb\_req\_cmds**

An array containing the commands requested on the command line.

**otsb\_options\_bools**

An array containing a listing of boolean options.

**otsb\_options\_scalars**

An array containing a listing of options taking a single value.

**otsb\_options\_arrays**

An array containing a listing of options which may be specified multiple times, with each value appended to an array.

**otsb\_version**

The version of the **ots-build** library.

**otsbv\_import\_root**

See *Setting build variables*

**package**

The name of the package, including the version number, derived from the directory that the build script is run in.

**patchfile**

The (optional) file containing the patch to apply to the source directory, derived from the package name and the directory containing the build script.

**version**

The package version, determined from the package name.

**log**

A boolean indicating whether or not logging is enabled.

**logpfx**

The prefix appended to the command name to create a name for the log file.

**logsingle**

A boolean indicating that all logs should go to a single file.

logconsole

A boolean indicating that logging should be sent to the console as well as to the log files.

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