

AHELP for CIAO 3.4

# chips\_eval

Context: chips

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#### **Synopsis**

Call ChIPS commands from S-Lang

### **Syntax**

```
Integer_Type chips_eval(String_Type)
```

#### **Description**

The chips\_eval() function allows S-Lang code to execute ChIPS commands which do not have a corresponding S-Lang version. To do this, you create a string which contains the command to execute and pass it to chips\_eval(), which returns a 0 on success and a -1 on failure.

#### Example 1

```
() = chips_eval("xlabel 'TIME (s)'");
() = chips_eval("xlabel size 1.5");
```

These two lines – if included in a S-Lang script which has already loaded the ChIPS module with a

```
require("chips");
```

call – will change the x–axis label to "TIME (s)" and the size of the label to 1.5.

We use "() = " to ignore the return value of the call (i.e. whether it succeeded or not).

## Example 2

## Defining S-Lang versions of ChIPS commands

The "chips\_eval()" function can be used to write your own S-Lang versions of ChIPS commands. The example file listed below ("axis.sl") defines a S-Lang function called "xaxis()" which takes one argument – the label for the X axis. It uses "chips\_eval()" to call the ChIPS XLABEL command twice; first to set the label axis and the second the size of the label. The use of "string(label)" means that the function can be called with a numeric argument (since the numeric value will be converted to a string by this function) as well as a string. Before calling XLABEL we turn off the redraw mode – using chips\_auto\_redraw() – to avoid the plot

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flashing. The original value for this mode is reset after the chips\_eval() calls are made.

```
unix% cat axis.sl
define xaxis(label) {
  variable oldval = chips_auto_redraw(0);
  () = chips_eval( "xlabel '" + string(label) + "'" );
  () = chips_eval( "xlabel size 1.5" );
  () = chips_auto_redraw(oldval);
}
```

This can then be used by:

```
chips> () = evalfile("axis.sl")
chips> xaxis("TIME (s)")
```

The evalfile call can also be included in your .chipsrc resource file to make sure the function is available each time you use ChIPS.

#### **Bugs**

See the <u>bugs page for ChIPS</u> on the CIAO website for an up-to-date listing of known bugs.

#### See Also

```
chips
chips
modules

varmm
sherpa
sherpa eval
slang
math, overview, slang, tips, variables
tools
ascii2fits
```

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URL: <a href="http://cxc.harvard.edu/ciao3.4/chips\_eval.html">http://cxc.harvard.edu/ciao3.4/chips\_eval.html</a>
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