

*AHELP for CIAO 3.4*

ds9_put_wcs_struct

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Synopsis

Apply WCS to displayed image, using structure field values

Syntax

```
ds9_put_wcs_struct( struct )
ds9_put_wcs_struct( struct [, alternate_axis_char, handle ] )
```

Description

Like `ds9_put_wcs()`, except that here the raw `crpix`, `crval`, `cdelt`, `ctype`, and `cunit` values will be taken from fields of the same name within the specified structure.

NOTES

The `alternate_axis_char` is reserved for future use and currently ignored.

See Also

ds9

[ds9_center](#), [ds9_clear](#), [ds9_get_array](#), [ds9_get_cmap](#), [ds9_get_coords](#), [ds9_get_crosshair](#), [ds9_get_file](#), [ds9_get_regions](#), [ds9_get_scale](#), [ds9_get_zoom](#), [ds9_launch](#), [ds9_pan](#), [ds9_put_array](#), [ds9_put_crosshair](#), [ds9_put_file](#), [ds9_put_regions](#), [ds9_put_wcs](#), [ds9_put_wcs_keys](#), [ds9_quit](#), [ds9_set_cmap](#), [ds9_set_scale](#), [ds9_set_zoom](#), [ds9_view](#)

modules

[ds9](#)

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